



An information search approach to discrete choice analysis

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The search for information - the search for alternatives

- Search models Simon (1955), Stiegler (1961), Weitzman (1979), Gabaix et al. (2006)
- Consideration set models Richardson (1982), Roberts and Lattin (1991)
- Information acquisition models Hausmann and Lage (2008), Chorus et al. (2013)

- Search models Simon (1955), Stiegler (1961), Weitzman (1979), Gabaix et al. (2006)
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People search as long as the expected gain from search exceeds the marginal cost

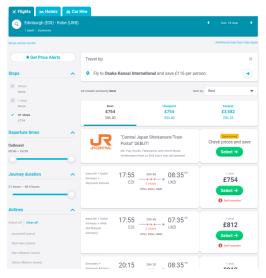
In many (if not most) choice situations, options are $\frac{A C R}{Appled Choice Researched}$ evaluated sequentially



G

In many (if not most) choice situations, options are $\frac{\mathbf{A} \cdot \mathbf{C}}{\mathbf{A}_{\text{Applied Choi}}}$ evaluated sequentially

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This means that consideration sets grow sequentially $\frac{A}{A} C R G$ with each period of search



Econometric model

Utility can be described by a separable and additive $\frac{A | C | R | G}{Applied Choice Research Group}$ utility function

$$u_{nis} = \beta x_{nis} + \varepsilon_{nis}$$

Unis Utility

- $\beta\,$ Vector of parameters to be estimated
- X_{nis} Levels of the attributes
 - $\varepsilon\,$ Type I Extreme value distributed error term with variance $\pi^2/6$

The possible gain from search is the difference between any alternative and the current best

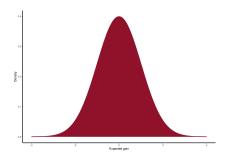
$$g = u - u_{\max}$$

A C

G

The value of all possible gains is the area under the $\frac{A |C| R |G|}{Appled Choice Research Group}$ "gain" curve

$$ar{g} = \int_{-\infty}^{+\infty} g P(g) \mathrm{d}g,$$



With recall you cannot lose utility by searching for $\frac{A |C| R |G|}{Applied Challer Research Group}$ another alternative

$$g = \begin{cases} u - u_{\max} & \text{if } u \ge u_{\max} \\ 0 & \text{if } u \le u_{\max} \end{cases}$$

The gain from searching is the area under the "gain" $\frac{A |C| R |G|}{Applied Challer Research Group}$ curve above the current best

$$\begin{split} \bar{g} &= \int_{u_{\max}}^{+\infty} \left(u - u_{\max} \right) \phi(u) du \\ &= \int_{u_{\max}}^{+\infty} u \phi(u) du - \int_{u_{\max}}^{+\infty} u_{\max} \phi \phi(u) du \\ &= \phi(u_{\max}) - u_{\max} \int_{u_{\max}}^{+\infty} \phi(u) du \\ \end{split}$$
where
$$u_{\max} &= \left(U_{\max} - \mu_t \right) / \sigma_t$$

An individual will search as long as expected gains are higher than the marginal cost of searching

$$\bar{G}-\bar{c}>0$$

where

$$\bar{G} = \bar{g}\sigma$$

i.e. the non-standardized gain to be compared with the marginal cost of search \bar{c} , e.g. time, money, cognitive cost of maintaining a consideration set



$$P(i_s|C_{ns}) = \prod_{t=1}^{T=J} \left[\frac{\exp(\beta x_{nis})}{\sum_{j \in C_{ns}^t} \exp(\beta x_{njs})} \right]^{I_t}$$

where

$$I_t = \begin{cases} 1 & \text{if } \bar{G}_t - \bar{c}_t < 0 & t = t * \\ 0 & \text{if } \bar{G}_t - \bar{c}_t \ge 0 & \forall \quad t \neq t^* \end{cases}$$

and t^* is the first time the condition is TRUE.



- Often the indicator I_t is not observed
- The parameters β enter both the search model and the choice model.
- The sequential nature of the search means the the probability of the chosen alternative will always be higher with less search and the conditional probability of search is always decreasing.



An IAL approach

$$\Pr(C_t) = \int \frac{\exp(\alpha_t)}{\sum_{t=1}^T \exp(\alpha_t)} d\alpha_t, \alpha_t \sim N(\beta, \sigma)$$

and the joint log-likelihood

$$\Pr(i) = \sum_{t=1}^{T} \Pr(C_t) \Pr(i, C_t)$$

Evaluating the log-likelihood means evaluating a T-dimensional integral. Note that this is at the observation level



Simulating the indicator

- 1 Take *n* draws per choice observation from the type I Extreme value distribution
- 2 For each draw calculate I_t
- 3 Use the average shares of I_t as observation specific weights in the log-likelihood function

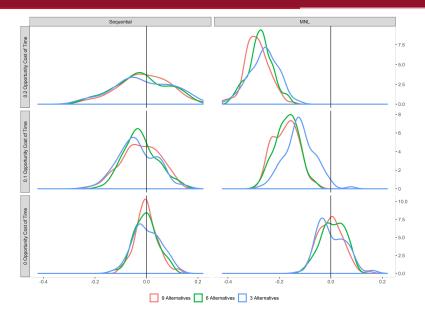
Monte-Carlo simulations



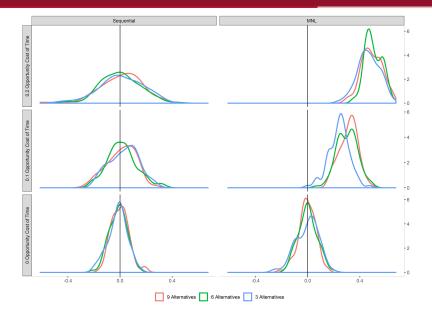
- 2000 individuals making 1 choice
- 3, 6, 9 alternatives
- Parameter values and attributes
 - Attribute 1 0.4 (0, 1)
 - Attribute 2 0.6 (0, 1)
 - Attribute 3 0.1 (1, 2, 3, 4)
 - Attribute 4 -0.7 (0, 0.2, 0.4, 0.6, 0.8, 1)
- Opportunity cost of time 0, 0.1, 0.2 (0, 0.5, 1, 1.5, 2, 2.5, 3, 3.5, 4)

Monte-Carlo simulations - IAL approximation

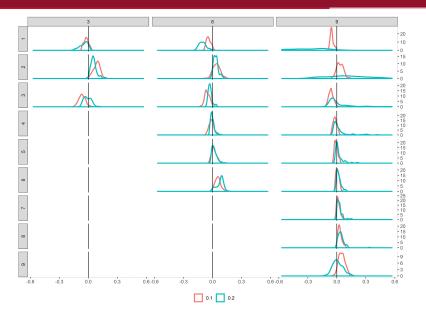
Failing to consider the sequential nature of the data leads to bias towards zero - a positive parameter



Failing to consider the sequential nature of the data leads to bias towards zero - a negative parameter

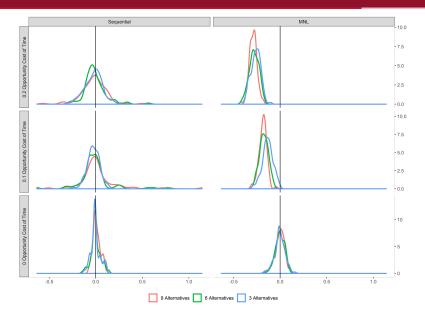


We tend to under-predict earlier consideration sets $\frac{A | C | R | G}{Applied Choice Research Group}$ and over-predict later ones



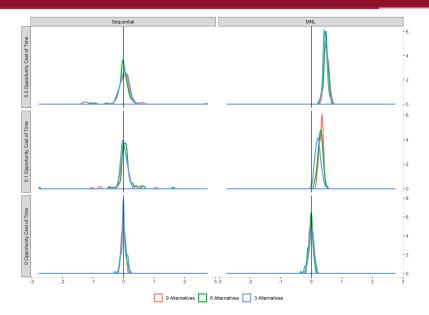
Monte-Carlo simulations - simulating the indicator

Failing to consider the sequential nature of the data $\frac{A | C | R | G}{Applied Choice Research Grout}$ leads to bias towards zero

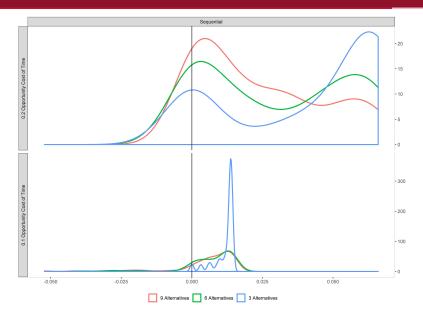


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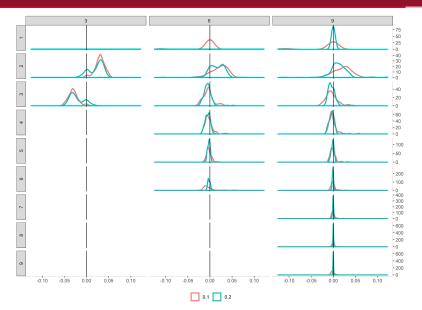
Failing to consider the sequential nature of the data $\frac{A | C | R | G}{Applied Choice Research Grow}$ leads to bias towards zero



The marginal cost of search appears to be identified $\frac{A |C| R |G|}{Applied Choice Research Grout}$ with small bias



It appears that the consideration sets are predicted $\frac{A | C | R | G}{Applied Choice Research Group}$ fairly well



Concluding remarks



- Failing to consider search may lead to underestimation of the choice probabilities
- Failing to consider search may lead to biased estimates
- The IAL model is a good approximation when we cannot observe when people stop search
- Simulating the indicator appears to work well and is a more parsimonious approach compared to the IAL





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